



BICESTER TOWN CARNIVAL

in assoc. with Armed Forces Day

12
NOON

SATURDAY 24TH JUNE 2017

TO
5PM

www.bicester.gov.uk



I would like to have the following:

Bicester Town Carnival Stall

Details of activity: _____

Stalls who do not provide activity/activities may not be allocated a pitch.

Bicester Town Carnival Float/Procession*

Bicester Town Carnival Performance Slot for Arena

Name: _____

Organisation: _____

Address: _____

Tel/Mob: _____

Email: _____

Type of Stall: Commercial / Charity / Non-Profit Organisation

The theme for the procession ties in with the Bicester Healthy Town so is 'Healthy' and we welcome floats, walkers, decorated cars, carts or anything else you would like to bring along to be part of the procession—call us for more information. **Please note: Vehicles are to be limited to 8 tons unless prior arrangement has been made with Bicester Town Council.*

Terms & Conditions

Please be advised that the allocation of stalls is on a strictly first come first serve basis and Bicester Town Council reserve the right to locate each stall accordingly. Tables and gazebo's are not supplied by Bicester Town Council so it is essential that you bring your own if required. The gazebo size should not exceed 3m x 3m. The cost of each commercial pitch is 30% of takings to be collected at the end of the event and each charity pitch or non-profit organisation pitch is free of charge.

Please return with this form with your **completed risk assessment and a copy of your public liability insurance** by **Friday 19 May 2017**. The information and forms are also available to download on our website www.bicester.gov.uk

If you are providing food or drink please attach with your risk assessment a copy of your relevant food hygiene certificate (or equivalent).

Performance arena slots are limited due to timings therefore not guaranteed. It is essential you get your application in by the deadline of **Friday 19 May 2017** if you wish to be considered.

I accept that my details may be kept on digital file for future reference.